



RULES & REGULATIONS

JUDGING CRITERIA

The organisers of this competition recognise that there are many styles of ROCK'N'ROLL dancing throughout the world, and because of this **ALL** styles will be judged on merit of performance by the judges to the best of their ability.

We do not believe that any one style is pertinent to the 50's & 60's era, therefore making this competition truly not style weighted.

The Judges will attach **Prime Importance** to the competitor's ability to dance in time with the music and each other.

In all categories the entrants will be judged on Timing, Harmony and Variety.
Each Judge will award each couple a maximum of ten points for each judging Criteria.

Definitions

Timing: Couples dancing in time and on beat with the music. **Starts** and **Finishes** will also be judged.

Harmony: Couples dancing together complement each other and harmoniously flow with the music. Couples should also be seen to be enjoying themselves.

Variety: A dance routine with a variety of moves showing interest and excitement. New or unusual moves will be acknowledged.

Penalties:

Traditional: For each judge, any couple seen performing a non-permissible move will automatically be marked a 'D' which results in disqualification from the event. Any other fault (i.e. loss of hand contact) will be marked a '✓'. This will result in a loss of 1 point deduction per fault, per judge that sees it.

Restricted: Any technical fault that is seen by any judge (i.e. loss of contact with the floor whilst assisted) will be marked with an 'X'. This will result in a 2-point deduction per fault, per judge that see it. Any other fault (i.e. loss of hand contact) will be marked a '✓'. This will result in a loss of 1 point deduction per fault, per judge that sees it.

Jumps: Any fault that is seen (i.e. a fall in a jump) depending on severity, will be marked with either a '✓' or a 'X'. This will result in a 1-2 point deduction per fault, per judge that sees it.

RULES & REGULATIONS

VIDEOGRAPHY: In respect and fairness of all competitors, any videography taken on the day of competition, consent must be obtained from each individual dancer that appears in the recording before it is posted and/or shared on any media platform.

1. Entrants will be **Judged** on **Timing, Harmony** and **Variety**. As per judging criteria.
2. The Judge's decision will be **final**. Judges are not to be approached prior to or during the entirety of the competition. The Judges table is strictly out of bounds to competitors & spectators. The stage area where the Scrutineers, MC & DJ are, is also strictly out of bounds to competitors & spectators. Only designated Officials are permitted in these areas. All queries should be directed to the **Floor Manager**, located at the Marshalling area. The Floor Manager is responsible for all running of sections & has complete control of the dance floor for the entirety of the competition. All disputes over the day should be put in writing with a fee of \$25 and directed to the officials before the day is complete. The fee will be refunded if the dispute is upheld.
3. Any person/s is seen to be causing trouble or inappropriate behaviour over the running of the event, that person/s will be asked to leave the venue.
4. Couples can be male/female, female/female or male/male.
5. If required the highest points awarded in all heats will qualify for: quarter finals, semi finals and finals.

6. All songs will be played in the spirit of the 40s, 50s and 60s Rock'n'Roll or Swing/Lindy era.
7. Each section is 1 song only.
8. Competitors must be registered at least 1hour prior to the event in which they are dancing. If you are competing in multiple events, please be aware & prepared that you may have to dance back to back.
9. There are no restrictions on dance style or type of props, drops or jumps. (Aerial's are not permitted)
10. A couple is not permitted to dance more than 2 arm lengths apart at any time. If a dancer encroaches on another competitor's dance space and causes interference, then a loss of points can occur to the encroaching couple.
11. In submitting an entry for this event, competitors give permission for any photographic or video material taken to be used for promotional or sale by the organisers of this competition.
12. The Professional status rule does not apply to this competition. Amateur & Professionals can dance in this competition.
13. Code of **conduct** towards competitors and spectators is expected to be family orientated & sportsman like behaviour.
14. Competitors will enter the competition floor from the marshalling area if there is one. Competitors will be called to the marshalling area once only. If the competitor does not appear when called, they will be struck off the list, as to keep consistent with the timing of the program and respect to your fellow competitors.
15. Competitors must remain on the floor at the end of each section until the M.C. announces:
"Competitors you may now leave the floor"
16. **Dress Code:** Unless modified in a particular section, then these dress rules will apply
 - 16.1 Competitors will wear **Traditional Rock and Roll** clothing.
 - 16.2 The female's dress/skirt must be **FULL CIRCLE** & cover the **kneecap**, that is the crease at the back of the kneecap will be seen covered by the dress length. Exception to this rule in Rockabilly, where the skirt may be shorter but still in the 50/60 era.
 - 16.3 **Petticoat** should be tiered, layered, or frilled to enhance the fullness of the dress and must be worn whilst competing. The petticoat must not hang below the skirt hem.
 - 16.4 If the partnership is Female/Female the Lead is to wear pants & shirt (no singlet tops). This rule does not apply for the All Girls sections. If the partnership is Male/Male the follow is to wear a skirt. This rule does not apply for the All Boys section.
 - 16.5 The dress code will be **monitored** at the marshalling area or in the dress code parade.
 - 16.6 Competitors must wear their competition clothing when being presented with awards for placings.
 - 16.7 The following items are **not** to be worn - Bike pants, high cut bikini pants, shorts, male or female boxer shorts, wide legged boxer shorts, mini length skirts or dresses, aerobic tights or skirts or aerobic style clothing & **NO** high heel shoes.
 - 16.8 Pedal pushers & Pencil skirts are permitted in the Traditional Rock 'n' Roll & Rockabilly sections only.
 - 16.9 Partners do not have to wear matching outfits.

If the dress code is not adhered to, a warning will be given, then if not corrected a disqualification may result.
17. **Age:**
 - 17.1 All age categories must be adhered to without question, there will be no discrepancies, as this may result in disqualification.
 - 17.2 All competitors' ages must fall within the guidelines
 - 17.3 A 3-year waiver on all sections will apply, e.g. if one person in the partnership is 27yrs old they may dance up to a 30yrs & over section, as long as his/her partner is of age for that section.
 - 17.4 Competitor's must be of age for the events chosen by the competition date (4th June 2022).
 - 17.5 Adult/Child – Junior must be 17years & under and Senior must be 18years & over with a minimum 10year age gap.
 - 17.6 Parent/Child – Any Age

18. Traditional: Slow Section – 1 Slow Song Fast Section – 1 Fast Song

18.1 This event is **Dance Only**. Jumps, props & drops are **not** permitted. This includes starts and finishes. If this is observed, the penalty will be disqualification.

18.2 During the performance dancers cannot be broken apart more than 2 arm lengths from each other.

18.3 Dress Code: Traditional Rock'n'Roll Clothing as per Rule 16 & 16.8.

19. Restricted: Slow Section – 1 Slow Song Fast Section – 1 Fast Song

19.1 Props & Drops are permitted, but when performing any of these assisted moves, **ONE part of the body must be in contact with the floor at all times**. If an Illegal move is seen to be performed, this will result in a loss of a minimum of 2 points.

19.2 Definition of an Illegal move: Where one person in the partnership completely loses contact with the floor whilst being assisted.

19.3 An Individual may leave the floor if **Unassisted performing Back Flips, Forward Rolls, Cartwheels etc.**

19.4 During the performance dancers cannot be broken apart more than 2 arm lengths from each other.

19.5 Dress Code: Traditional Rock'n'Roll Clothing as per Rule 16.

20. Jumps: Slow Section – 1 Slow Song Fast Section – 1 Fast Song

20.1 This is a freestyle section. Judges are instructed to judge on props, drops, jumps and dance moves, performing a balance mixture of moves.

20.2 Dress Code: Traditional Rock'n'Roll Clothing as per Rule 16.

20.3 Aerobic jumps above the leads head are NOT permitted.

21. Triples: (one medium song- jumps permitted)

21.1 This is a freestyle section. Judges are instructed to judge on props, drops, jumps and dance moves, performing a balance mixture of moves.

21.2 During performance each person in the Triples cannot be broken apart by more than 2 arm lengths from each other.

21.3 Dress Code: Traditional Rock'n'Roll Clothing as per Rule 16.

22. 4's: (one song – refer to section list)

22.1 Awesome 4's – All Traditional Rules apply

22.2 Super 4's – All Restricted Rules apply

22.3 All 4's must perform in a square or circle position. Performances can be progressive or non-progressive. Dancers can interchange partners through circle, diagonal and mirror moves.

22.4 Dress Code: Traditional Rock'n'Roll Clothing as per Rule 16 & 16.8

23. Rockabilly: (one song- fast – dance only)

23.1 No back steps permitted.

23.2 Dress Code: The female skirt may be shorter than required in the Dress Code but must still be in the 50/60 era. Pencil Skirts & Pedal Pushers may be worn in this section

23.3 The lead must dance in an anticlockwise motion.

24. Swing: (one song - props and drops permitted)

24.1 All styles of swing are accepted. Triple Step, West Coast, East Coast, Hollywood & Swing Jive.

24.2 Dress Code: Costume related to the era.

25. Lindy Hop: (one song - Jumps permitted)

25.1 Basic actions: Jitterbug, Boogie and Lindy Hop with Linear movements, (4,6 and 8 count).

25.2 Dress Code: Costume related to the era.

26. Social Events:

26.1 This section is for those couples that are relatively new to the competitive scene. If you have competed in any of the Social sections previously & have taken 1st place, you are ineligible to compete in that same section.

26.2 Dress Code: will depend on which Social event you are dancing in. See dress code rules for those sections.

27. All Girls: (one song – for Traditional & Open Jumps sections)

27.1 Props, Drops & Jumps permitted in the Open Jumps. Senior Slow Traditional & Open Slow Traditional sections are **Dance Only**.

27.2 During the performance dancers cannot be broken apart more than 2 arm lengths from each other.

27.3 **Dress Code:** Both females must wear traditional Rock 'n' Roll dresses as per rule 16.

28. All Boys: (one song - medium/fast - Jumps Permitted)

28.1 During the performance dancers cannot be broken apart more than 2 arm lengths from each other.

28.2 **Dress Code:** Both boys must wear trousers. The follow can wear a petticoat if so desired for fun.

28.3 **Aerobic jumps above the leads head are NOT permitted.**

29. Parent/Child: (one medium song – Dance Only)

29.1 There is no age gap rule. The Parent **must** be either the Parent or the Grandparent of the child.

29.2 Traditional rule apply.

29.3 **Dress Code:** Traditional Rock'n'Roll Clothing as per Rule 16 & 16.8

30. Adult/Child: (one song - medium fast – jumps permitted)

30.1 Minimum 10yr Age Gap

30.2 Jumps, Props & Drops are permitted in this section but are not a requirement.

30.3 **Dress Code:** Traditional Rock'n'Roll Clothing as per Rule 16. **Pencil Skirts & Pedal Pushers are not permitted.**

31. Jack n Jill: (one song - medium fast – DANCE ONLY) – Fun Section

Dress Code rule does not apply. Any Style permitted. Enter on the day.

32. Teams: (one song - refer to section list - Jumps Permitted but not a requirement)

32.1 Each team must have a minimum of 3 couples only.

32.2 Styles permitted: Rock 'n' Roll (4, 6 or 8 step), Rockabilly, Swing or Lindy.

32.3 **Dress Code:** If the style is Rock'n'Roll, all female dresses must abide to dress code rule No:16. If not adhered to, penalties of disqualification can occur. All other dance styles please see Dress code for those styles.

32.4 Team Captain is to signal when ready to start. On completion all competitors must stay on the floor until the M.C announces, "Competitors you may leave the floor".

32.5 During the team performance, couples may break apart, but at **no time** in this broken formation should any individual couple be more than 2 arm lengths apart from each other. If this rule is not adhered to, a penalty of **disqualification** can occur.

33. Pro/Am: (one song - Slow – Dance only)

33.1 Professional must be a paid Dance Instructor, the Amateur can be anyone from a beginner to advanced.

33.2 Traditional rules apply.

33.4 **Dress Code:** Traditional Rock'n'Roll Clothing as per Rule 16 & 16.8.

34. Experienced/Inexperienced: (one song - Medium/Fast - Dance Only)

34.1 This section is for beginner (Novice) dancers that would like to compete with an Experienced dancer.

34.2 Traditional rules apply.

34.3 **Dress Code:** Traditional Rock'n'Roll Clothing as per Rule 16 & 16.8.

****PLEASE NOTE: INJURIES: If you have had an injury i.e: Broken bones or damaged knees, shoulders ect within the last 6 months, you must provide a Medical Certificate of Clearance from your Doctor/Specialist to compete before your entry will be accepted.**